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## About This Game

In a land far away lies the Swan Kingdom. Ruled by the Swan Princess, this prosperous community exists to protect the mythical Dire Tree, root of all life. Every year Goddess Flora would hold a ceremony here, using the magical seed to regenerate the land and grant new life. However, this year the seed gets stolen by the nefarious Black Swan, delaying the ceremony. Thus the Swan Princess decides to call in the famous Fairytale Detective.

As you delve deeper into the case, you'll realize things aren't as black and white. Following the crumbs of conspiracy, you'll finally realize that the person responsible for it all wishes to ascend to godhood.

- Soundtracks, wallpapers and concept art
  - Unlockable Parables to read
- Achievements and collectibles
  - Integrated strategy guide
- Replayable HO's and puzzles

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Title: Dark Parables: The Swan Princess and The Dire Tree Collector's Edition

Genre: Adventure, Casual

Developer:

Eipix Entertainment

Publisher:

Big Fish Games

Franchise:

Dark Parables

Release Date: 6 Jul, 2016

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English







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dark parables - the swan princess and the dire tree collector's edition

This is the closest game to Mario Party on the PC. Some games may be boring, the max players is only 4, and some items are OP (like gift box) but you can customize what games you can play (enable and disable the mini games you want to play), what items you can get, and how many turns you can have (you can even have infinite. If you like games that ruins friendships, I highly recommend this game. The proof is, I lost all of my friends now... and may need to buy more friends. I just wish the game allows to go for a max 8 players on a chaotic game mode so I can lose more friends faster.. If you like these kind of tycoon style games this is a very nice game with lots of content, levels, animals etc.

It's a great game for a low price !. I've got nothing against text games but this was awful.. i bought this dlc and didnt get 2500\$ it gave me 1500\$ still a great buy im just unhappy about not getting every thing.  
. I bought this game for iPad a couple of months ago and was pleasantly surprised to find it in the "Shopaholic Bundle 3" and am super glad to have it on both devices.

When I bought this game I was expecting your typical anime high school plot but boy was I surprised! This turned out to be an incredibly well thought-out and rather beautiful work of art. With a beautiful storyline, enchanting music and unique art style I was swept away into this world and really could see myself in the shoes of each character.

More of a kinetic novel than a visual novel as there are only a few choices sprinkled around but definitely insanely good vale for it's price!

Loved the story so much, I decided to read it again as it had so many inspiring and heartwarming moments.

10V10. Tears of a dragon is a classic rpg game set in the style of the first final fantasies. it has an overdrive system similar to ff8 and the story is based around a mercenary known as savage dragoon (the creator) throughout the game you progress through his journey of self conflict where he is at war with his inner demon. Looking through the main concept of the game you notice there is a hidden message throughout the game that could symbolise with that of mental health where you are given the option to just break and become that dark side that has pressured you all your life and although it means beating on the weak you feel stronger because of it.

personally find it quite a strong message and really love the fact the developer has included myself among others who have supported him through the game. I have had the pleasure of testing the game through its start and to see all the progress that has been in the game was truly inspiring and couldnt be more greatful.

I would highly recommend this game to all rpg fans as there are multiple ways of playing the game (trying not to spoil it for those who haven't) the game touches on different forms of gameplay. Romance, multiple endings, good vs evil evil vs evil and so on. The replayability for the game is definitely a plus side.. Many lovers of trains may have a favorite steam locomotive. Its type may depend on its whistle, power, etc. My favorite is the Cab Forward. It's a unique, hulking locomotive that screams American innovation and problem-solving. It's sad to see that there is only one that still remains, but it's better than there being none left. I hope to see 4294 restored.

So how well is the locomotive recreated in Train Simulator? It gets a pass, but it's not perfect content. The model for the locomotive is done very well, don't get me wrong. It's the sounds that I don't favor that much about the DLC. The sounds do sound good, but it's not what you would expect from such a large locomotive. Possibly, the developers tried their best to replicate the locomotive's sounds, and for that I thank them. You should still get this locomotive despite its sounds, especially if you already own the Donner Pass route.

And what else can I say? The PFE cars for the loco are well done, the scenarios are enjoyable (though I don't play the career versions, I play the standard), and you can make a pretty cool looking freight consist if you have the GS-4 in front (assuming if you already own it). So yeah, get this!. This music is so catchy! I seriously can't stop listening to it!

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Relly not best game. Complete with sound effects, music and game mechanics from the original game, this is probably one of the cutest forms of DLC in any game I've ever seen.. I can explain trough a wall of text the undeniable quality of Warhammer Fantasy lore, the controversy behind the Total War Community, the Rome II scandal, the "Rome II now works fine!" "urr durr i don't care it sucks!11!" post-scandal, the evil corporation trying to squeeze the Warhammer fans with quality content and a final goodbye to the - recently dead - Fantasy Universe (something that every Mark of Chaos player always dreamed about), but not this time.

For this DLC's review, i will stick to something simple, yet powerful:

## SQUIGS

SQUIG HOPPERS. No harem? Awww. get it. very cool throwback song. fun to play.. It has memes.. I bought this game because I tried to find a something for couch co-op similar to [Duck Game](#) . Which is still the best game for me and my friends. So yes, Superfighters failed for us in this way because of just a few very basic things. So let me try to explain.

I write the negative review only because of few things. I honestly like the gameplay and wanna improve it. My opinion is shared by three people beside. I waited for two updates after bying the game, but my patience is broken. So my review is more actual for developers.

Surely, I'll change my review if the developers fix these issues and even delete the mention of [Duck Game](#) . The controls for such a game is a core gameplay element, and a big reason of some alt games popularity. So please, take this review seriously.

All of the listed bellow is actual for gamepads gameplay, but maybe you'll find some good ideas for keyboard gameplay(as for me I would add mouse support).

### **Problem#1:**

The aiming is awful itself. It doesn't use full power of analog sticks and just imitate the pressing up and down buttons. It's absolutely unnatural to aim in such a way with analog sticks. For keyboards there is no mouse support.

### **Problem#2:**

Absolutely unadequate controls scheme. And I see no way to fix it. The main issue, that you need to aim with the same stick (LS by default, while in every game you use RS), you're also using for walking. Yes you can bind only these variables:

K\_AIM\_CLIMB\_UP  
K\_AIM\_CLIMB\_DOWN  
K\_AIM\_RUN\_LEFT  
K\_AIM\_RUN\_RIGHT

As you see aiming is strictly tied with walking and climbing. But I want to bind aiming on the right stick, while walking and climbing on the left.

### **Problem#3:**

There is no aiming sensativity and it's really high on the controller, while it's pretty ok on keyboard.

### **Problem#4:**

We really need only two or even one key on the controller to scroll through the weapons. It's just four of them.

This game could be a top notch for consoles and couch coop, but it wouldn't while the controls are so awful for gamepads. So my rating is 2 out of 10 QUACKS (for controls) and 9 out of 10 KICKS (for gameplay, style and modding ability)

Thanks for reading. Hope to see some upgrades in future updates!

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